

## HW 7 — Due: Oct 24

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**Instructions**

- (a) ONE part of a question will be graded (5 pt). Of course, you do not know which part will be selected; so you should work on all of them.
- (b) It is important that you try to solve all problems. (5 pt)  
The extra question at the end is optional.
- (c) Late submission will be heavily penalized.
- (d) Write down all the steps that you have done to obtain your answers. You may not get full credit even when your answer is correct without showing how you get your answer.

**Problem 1** (M2010). The random variable  $V$  has pmf

$$p_V(v) = \begin{cases} \frac{1}{v^2} + c, & v \in \{-2, 2, 3\} \\ 0, & \text{otherwise.} \end{cases}$$

- (a) Find the value of the constant  $c$ .
- (b) Let  $W = V^2 - V + 1$ . Find the pmf of  $W$ .
- (c) Find  $\mathbb{E}V$
- (d) Find  $\mathbb{E}[V^2]$
- (e) Find  $\text{Var } V$
- (f) Find  $\sigma_V$
- (g) Find  $\mathbb{E}W$

**Problem 2.** Suppose  $X$  is a uniform discrete random variable on  $\{-3, -2, -1, 0, 1, 2, 3, 4\}$ . Find

- (a)  $\mathbb{E}X$
- (b)  $\mathbb{E}[X^2]$
- (c)  $\text{Var } X$
- (d)  $\sigma_X$

**Problem 3.** (Expectation + pmf + Gambling + Effect of miscalculation of probability) In the eighteenth century, a famous French mathematician Jean Le Rond d’Alembert, author of several works on probability, analyzed the toss of two coins. He reasoned that because this experiment has THREE outcomes, (the number of heads that turns up in those two tosses can be 0, 1, or 2), the chances of each must be 1 in 3. In other words, if we let  $N$  be the number of heads that shows up, Alembert would say that

$$p_N(n) = 1/3 \quad \text{for } N = 0, 1, 2. \quad (7.1)$$

[Mlodinow, 2008, p 50–51]

We know that Alembert’s conclusion was *wrong*. His three outcomes are not equally likely and hence classical probability formula can not be applied directly. The key is to realize that there are FOUR outcomes which are equally likely. We should not consider 0, 1, or 2 heads as the possible outcomes. There are in fact four equally likely outcomes: (heads, heads), (heads, tails), (tails, heads), and (tails, tails). These are the 4 possibilities that make up the sample space. The actual pmf for  $N$  is

$$p_N(n) = \begin{cases} 1/4, & n = 0, 2, \\ 1/2 & n = 1, \\ 0 & \text{otherwise.} \end{cases}$$

Suppose you travel back in time and meet Alembert. You could make the following bet with Alembert to gain some easy money. The bet is that if the result of a toss of two coins contains exactly one head, then he would pay you \$150. Otherwise, you would pay him \$100.

Let  $R$  be Alembert’s profit from this bet and  $Y$  be the your profit from this bet.

- (a) Then,  $R = -150$  if you win and  $R = +100$  otherwise. Use Alembert’s *miscalculated* probabilities from (7.1) to determine the pmf of  $R$  (from Alembert’s belief).
- (b) Use Alembert’s *miscalculated* probabilities from (7.1) (or the corresponding (miscalculated) pmf found in part (a)) to calculate  $\mathbb{E}R$ , the expected profit for Alembert.

Remark: You should find that  $\mathbb{E}R > 0$  and hence Alembert will be quite happy to accept your bet.

(c) Use the *actual* probabilities, to determine the pmf of  $R$ .

(d) Use the *actual* pmf, to determine  $\mathbb{E}R$ .

Remark: You should find that  $\mathbb{E}R < 0$  and hence Alembert should not accept your bet if he calculates the probabilities correctly.

(e) Note that  $Y = +150$  if you win and  $Y = -100$  otherwise. Use the *actual* probabilities to determine the pmf of  $Y$ .

(f) Use the *actual* probabilities, to determine  $\mathbb{E}Y$ .

Remark: You should find that  $\mathbb{E}Y > 0$ . This is the amount of money that you expect to gain each time that you play with Alembert. Of course, Alembert, who still believes that his calculation is correct, will ask you to play this bet again and again believing that he will make profit in the long run.

By miscalculating probabilities, one can make wrong decisions (and lose a lot of money)!

## Extra Questions

Here are some questions for those who want extra practice.

$$p_X(x) = \begin{cases} p_0, & x = a, \\ 1-p_0, & x = b, \\ 0, & \text{otherwise.} \end{cases}$$

**Problem 4.** A random variables  $X$  has support containing only two numbers. Its expected value is  $\mathbb{E}X = 5$ . Its variance is  $\text{Var } X = 3$ . Give an example of the pmf of such a random variable.

**Problem 5.** For each of the following families of random variable  $X$ , find the value(s) of  $x$  which maximize  $p_X(x)$ . (This can be interpreted as the “mode” of  $X$ .)

(a)  $\mathcal{P}(\alpha)$

(b) Binomial( $n, p$ )

(c)  $\mathcal{G}_0(\beta)$

(d)  $\mathcal{G}_1(\beta)$

Remark [Y&G, p. 66]:

$$\left[ \begin{array}{l} a \times p_0 + b(1-p_0) = 5 \\ \mathbb{E}[X^2] = a^2 p_0 + b^2(1-p_0) \\ \text{Var } X = \mathbb{E}[X^2] - (\mathbb{E}X)^2 \\ 3 = a^2 p_0 + b^2(1-p_0) - 5^2 \end{array} \right. \quad \begin{array}{l} a = 5 + \sqrt{3} \\ b = 5 - \sqrt{3} \\ p_0 = \frac{1}{2} \end{array}$$

- For statisticians, the mode is the most common number in the collection of observations. There are as many or more numbers with that value than any other value. If there are two or more numbers with this property, the collection of observations is called multimodal. In probability theory, a **mode** of random variable  $X$  is a number  $x_{\text{mode}}$  satisfying

$$p_X(x_{\text{mode}}) \geq p_X(x) \quad \text{for all } x.$$

- For statisticians, the median is a number in the middle of the set of numbers, in the sense that an equal number of members of the set are below the median and above the median. In probability theory, a median,  $X_{\text{median}}$ , of random variable  $X$  is a number that satisfies

$$P[X < X_{\text{median}}] = P[X > X_{\text{median}}].$$

- Neither the mode nor the median of a random variable  $X$  need be unique. A random variable can have several modes or medians.

**Problem 6.** An article in Information Security Technical Report [“Malicious Software—Past, Present and Future” (2004, Vol. 9, pp. 618)] provided the data (shown in Figure 7.1) on the top ten malicious software instances for 2002. The clear leader in the number of registered incidences for the year 2002 was the Internet worm “Klez”. This virus was first detected on 26 October 2001, and it has held the top spot among malicious software for the longest period in the history of virology.

Place	Name	% Instances
1	I-Worm.Klez	61.22%
2	I-Worm.Lentin	20.52%
3	I-Worm.Tanatos	2.09%
4	I-Worm.BadtransII	1.31%
5	Macro.Word97.Thus	1.19%
6	I-Worm.Hybris	0.60%
7	I-Worm.Bridex	0.32%
8	I-Worm.Magistr	0.30%
9	Win95.CIH	0.27%
10	I-Worm.Sircam	0.24%

Figure 7.1: The 10 most widespread malicious programs for 2002 (Source—Kaspersky Labs).

Suppose that 20 malicious software instances are reported. Assume that the malicious sources can be assumed to be independent.

- What is the probability that at least one instance is “Klez”?
- What is the probability that three or more instances are “Klez”?
- What are the expected value and standard deviation of the number of “Klez” instances among the 20 reported?